

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: JagerMech III JM6-D4

Movement Points: **Tonnage:** 65
Walking: 5 **Tech Base:** Inner Sphere
Running: 8 **Rules Level:** Standard
Jumping: 0 **Role:** Skirmisher
Engine Type: 325 XL

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	PPC	LA	10	10 [DE]	3	6	12	18
1	Light PPC	LA	5	5 [DE]	3	6	12	18
1	PPC	RA	10	10 [DE]	3	6	12	18
1	Light PPC	RA	5	5 [DE]	3	6	12	18
1	Medium Laser	LT	3	5 [DE]	—	3	6	9
1	Medium Laser	RT	3	5 [DE]	—	3	6	9
2	Medium Laser	CT	3	5 [DE]	—	3	6	9

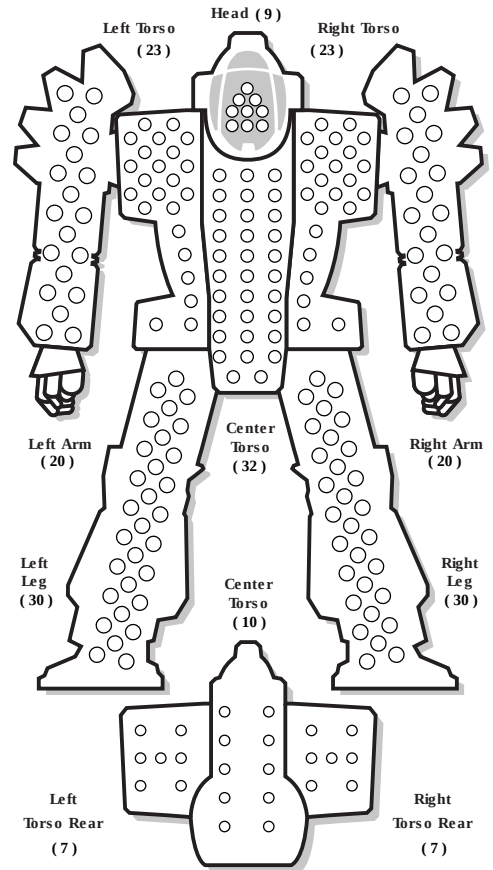
WARRIOR DATA

Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken
 Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Light Ferro-Fibrous

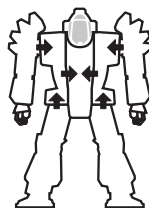


BV: 1,831

CRITICAL TABLE

Left Arm		Head		Right Arm	
1-3	1. Shoulder	1-3	1. Life Support	1-3	1. Shoulder
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator
	3. PPC		3. Cockpit		3. PPC
	4. PPC		4. Endo Steel		4. PPC
	5. PPC		5. Sensors		5. PPC
	6. Light PPC		6. Life Support		6. Light PPC
Left Torso		Center Torso		Right Torso	
1-3	1. Light PPC	1-3	1. XL Fusion Engine	1-3	1. Light PPC
	2. Endo Steel		2. XL Fusion Engine		2. Endo Steel
	3. Endo Steel		3. XL Fusion Engine		3. Endo Steel
	4. Endo Steel		4. Gyro		4. Endo Steel
	5. Light Ferro-Fibrous		5. Gyro		5. Light Ferro-Fibrous
	6. Light Ferro-Fibrous		6. Gyro		6. Light Ferro-Fibrous
4-6	1. XL Fusion Engine	4-6	1. Gyro	4-6	1. XL Fusion Engine
	2. XL Fusion Engine		2. XL Fusion Engine		2. XL Fusion Engine
	3. XL Fusion Engine		3. XL Fusion Engine		3. XL Fusion Engine
	4. Double Heat Sink		4. XL Fusion Engine		4. Double Heat Sink
	5. Double Heat Sink		5. Medium Laser		5. Double Heat Sink
	6. Double Heat Sink		6. Medium Laser		6. Double Heat Sink
1-3	1. Medium Laser			1-3	1. Double Heat Sink
	2. Endo Steel				2. Double Heat Sink
	3. Endo Steel				3. Double Heat Sink
	4. Endo Steel				4. Medium Laser
	5. Endo Steel				5. Endo Steel
	6. Light Ferro-Fibrous				6. Light Ferro-Fibrous
Left Leg		Right Leg		Engine Hits	
1-3	1. Hip	1-3	1. Hip	1-3	1. Double Heat Sink
	2. Upper Leg Actuator		2. Upper Leg Actuator		2. Double Heat Sink
	3. Lower Leg Actuator		3. Lower Leg Actuator		3. Double Heat Sink
	4. Foot Actuator		4. Foot Actuator		4. Medium Laser
	5. Endo Steel		5. Endo Steel		5. Endo Steel
	6. Roll Again		6. Light Ferro-Fibrous		6. Light Ferro-Fibrous

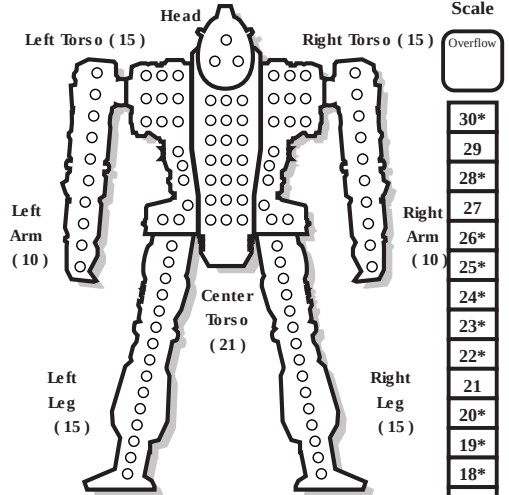
Engine Hits ○○○○
 Gyro Hits ○○○○
 Sensor Hits ○○○○
 Life Support ○



Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 16 (32)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Heat Scale
30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
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8*
7
6
5*
4
3
2
1
0